



# Scalability of Prolog: Real-world logic applications

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## CS302: Paradigms of Programming

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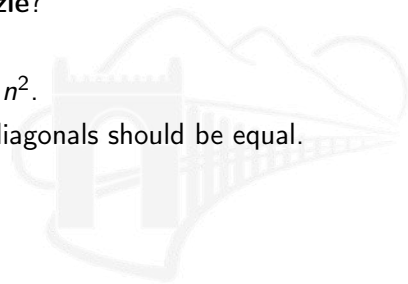


# Another Puzzle Time

## Can Prolog Survive This?

### Remember the **Magic Square Puzzle**?

- Square size  $n \times n$ .
- Fill distinct numbers from 1 to  $n^2$ .
- Sum of all rows, columns and diagonals should be equal.



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# Propositional Logic

- **Proposition:** A statement that can either be True or False.
- **Atomic Propositions:** Boolean Variables.
- **Propositional Logic:** Deals with Propositions.
- **Propositional Formulae:**

$$\phi := a \mid (\neg\phi) \mid (\phi \wedge \phi) \quad (1)$$

- **Example:**  $(a \wedge b \wedge \neg c) \wedge (\neg a \wedge b)$
- **Precedence:**  $\neg > \wedge > \vee > \rightarrow > \leftrightarrow$

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# Assignments

- **Assignment:** A function ( $\alpha$ ) that maps variables to True or False.
- **Question:** If there are  $V$  variables, how many Full Assignments are possible?
- **Question:** Given an assignment of variables in a Propositional Formula, you want to check if the Propositional Formula evaluates to True. What will be the complexity of this evaluation?

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## Finding the Model

For a Prop. Form.  $\phi$  and set of all assignments **Assign**:

### Satisfiability

**Sat**:  $\exists \alpha \in \text{Assign}, \text{Eval}(\phi, \alpha) = \text{True}$ .

**Unsat**:  $\forall \alpha \in \text{Assign}, \text{Eval}(\phi, \alpha) = \text{False}$ .

### Validity

**Valid**:  $\forall \alpha \in \text{Assign}, \text{Eval}(\phi, \alpha) = \text{True}$ .

The  $\alpha$  which satisfies  $\phi$ , is known as the **model** for  $\phi$ .



## Finding the Model

- $a \vee \neg a$  **Valid**.
- $(m \wedge t) \rightarrow (m \vee t)$   
 $\equiv \neg(m \wedge t) \vee (m \vee t)$   
 $\equiv \neg m \vee \neg t \vee m \vee t$  **Valid**.
- $(r \wedge \neg s) \vee (r \wedge s)$  **Sat**.
- $a \wedge \neg a$  **Unsat**.
- $\neg((m \wedge t) \rightarrow (m \vee t))$  **Unsat**.



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# The Satisfiability Problem: Propositional Logic

- For a Prop. Form.  $\phi$  and set of all assignments **Assign**,  
Find  $\alpha \in \text{Assign}, \text{Eval}(\phi, \alpha) = \text{True}$ .
- Decidable, but **NP Complete**.

```

1 Model SAT(phi){
2   while(true) {
3     if there are unassigned variables {
4       choose an unassigned variable x;
5       choose v from {true, false};
6     } else {
7       if phi is Satisfied, return SAT;
8       else {
9         if (!Backtrack()) return UNSAT;
10      }
11    }
12  }
13 }

```



# The Satisfiability Problem: Prolog

Recall the Hostel Allocation Puzzle from previous class.

```
rooms([room(_,5),room(_,4),room(_,3),room(_,2),room(_,1)]).
hostel(Rooms) :- rooms(Rooms),
    member(room(akash, A), Rooms), A \= 5,
    member(room(kairav, K), Rooms), K \= 1,
    member(room(milind, M), Rooms), M \= 1, M \= 5,
    member(room(piyush, P), Rooms),
    not(adjacent(M, P)), not(adjacent(M, K)),
    member(room(nites, N), Rooms), N > K,
    print_rooms(Rooms).
```

- **Observation:** Prolog is also solving the Satisfiability Problem.
- How is it different from Satisfiability on Propositional Logic?
- Range of the assignments is not limited to {True, False}.





# Normal Forms

A **literal** is a boolean variable or its negation.

A **term** is a conjunction of literals.

Example:  $(a \wedge b \wedge \neg c)$

## Disjunctive Normal Form

Propositional Formula that is a disjunction of terms.

**Example:**  $(a \wedge \neg b) \vee (\neg b \wedge \neg a \wedge c) \vee (a \wedge c)$ .

What is the complexity of identifying:

- Satisfiability?
- Validity?
- Conversion of any formula to DNF?



# The Normal Form for SAT Solvers

A **literal** is a boolean variable or its negation.

A **clause** is a disjunction of literals.

Example:  $(\neg a \vee \neg b \vee c)$

## Conjunctive Normal Form

Propositional Formula that is a conjunction of clauses.

**Example:**  $(a \vee \neg b) \wedge (\neg b \vee \neg a \vee c) \wedge (a \vee c)$ .

What is the complexity of identifying:

- Satisfiability?
- Validity?

Conversion of any formula to CNF can be done in **linear** time using **Tseitin's Encoding**.



# Applications of Logic

- **Verification of Systems:**
  - A compiler optimizes a code; verify that the optimized code works the same as the original one.
  - An engineer comes up with a new circuit design of the processor; verify that it works as intended.
  - Assert that a particular erroneous state does not arise in a system.
- **Scheduling:** Can we schedule an additional train in a railway network without affecting other trains?
- **Solving Puzzles:** Magic Squares, Sudoku, Mastermind etc.

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# What makes SAT Solvers Fast?

## Unit Propagation

- Remember they work on CNFs?
- Say a prop. form. has a clause:  $(x_1 \vee x_2 \vee x_3)$ , and partial assignment  $\alpha = \{x_1 : \text{False}, x_2 : \text{False}\}$ .
- For the formula to be SAT, this clause must evaluate to True. Hence at this stage, the assignment  $x_3 = \text{False}$  can be skipped. **Pruned search space.**

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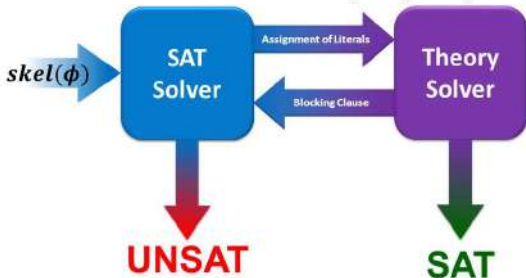
# What makes SAT Solvers Faster?

Reason for Conflict: CDCL

- $\phi := (y \mid m) \wedge (x \mid y \neg k) \wedge (k \mid r \mid x)$ .
- $\alpha_1 = \{\neg y, \neg r, \neg l\}$ .
- $\alpha_{1u} = \{\neg y, \neg r, \neg l, m\}$ .
- $\alpha_2 = \{\neg y, \neg r, \neg l, m, \neg x\}$ .
- $\alpha_{2u} = \{\neg y, \neg r, \neg l, m, \neg x, \neg k\}$ .
- Conflict!
- Reason for Conflict:  $\{\neg x, \neg y, \neg r\}$ . **First UIP is green.**
- $\phi_c := (y \mid m) \wedge (x \mid y \neg k) \wedge (k \mid r \mid x) \wedge (x \mid y \mid r)$ .
- **Conflict Resolution:** For some assignment  $\alpha$ , SAT solvers can identify a much smaller partial assignment  $\alpha_0$ , which would still conflict. Never try or extend that partial assignment, **Pruned search space.**

# SMT Solvers

- Moving ahead of Propositional Logic. We want to do **arithmetic, equality, functions**, etc.
- **Theory formula:**  
 $((a > 25) \vee (a + b = 5)) \wedge ((a < -5) \vee (b^2 = 16))$ .
- **Boolean Abstraction:**  $(p1 \vee p2) \wedge (p3 \vee p4)$ .



## Z3 Solver

**Z3Py** is a Python Wrapper for the Microsoft Z3 Theorem Prover.

A guide to Z3Py:

<https://ericpony.github.io/z3py-tutorial/guide-examples.htm>.



Thank you!



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